Curriculum Roadmap Design Technology



	T1	T2	Т3	T4	T5	Т6
DT Y3			'What does to eat local mean?' Food technology	'How can we make a cushion?' Textiles		'What is a pneumatic system?' Pneumatics
DT Y4		'How can we make a biscuit?' Food technology		'How can I design a pop-up book with sliders, levers and pop-up structures?' Structures	'What makes a castle a castle?' Joining structures	
DT Y5		'How can I make a chassis and launch mechanism?' Design criteria		'How can I design a stuffed toy?' Textiles Stitching Design		'How do you make a bridge strong?' Structures Joining
DT Y6		'How can I research and plan a three- course meal?' Food technology		'What should a children's game include?' Circuits Structures Design	'How do I design a children's playground?' Design/Evaluation Structures	